

IGT S-Slot; S-Plus - Additional Component Information - Model:

| Item: | Problem: | Remedy: | Reason: |
|------------------------------|-----------------|----------------|----------------|
| Coin Comparitor | | | |
| Coin Accepted Light | | | |
| Coins Played LED | | | |
| Win Condition (Hopper) | | | |
| Win Condition (Hand Pay) | | | |
| Lose Condition | | | |
| Bet One Credit | | | |
| Play (X) Credits | | | |
| Spin Reels | | | |
| Collect Winnings | | | |
| Credits Display | | | |
| Reel Mechanism | | | |
| Optic Sensor | | | |
| Hopper | | | |
| Hopper Optics | | | |
| Hopper Diverter | | | |
| Hopper Bowl Coin Level Probe | | | |
| Processor Board | | | |
| Hopper Base | | | |
| Hopper Rails | | | |
| Hopper Beau Plugs | | | |
| Hopper Knife | | | |
| Knife Retaining Screws | | | |
| Hopper Housing | | | |
| Hopper Wiper | | | |
| Hopper Shelf Wheel | | | |
| Hopper Pinwheel | | | |
| Other: | | | |
| Other: | | | |

IGT S-Slot; S-Plus - Additional Component Information - Model:

| Item: | Problem: | Remedy: | Reason: |
|--|-----------------|----------------|----------------|
| Handle Mechanism | | | |
| Ratchet | | | |
| Lockout Solenoid | | | |
| Handle Mechanism Bumpers | | | |
| Upper Microswitch | | | |
| Switch Wiring | | | |
| Cabinet Exterior | | | |
| Lubricate Moving Parts | | | |
| Coin Acceptor | | | |
| Coin Comparitor | | | |
| Coin-in Switch | | | |
| Divertor Solenoid | | | |
| Lockout Solenoid | | | |
| Coin Head | | | |
| Encoder Insert | | | |
| Acceptor Clips | | | |
| Reject Chute | | | |
| Divertor Spring | | | |
| Divertor | | | |
| Jackpot Reset/Statistical Display Switch | | | |
| Handle Spin Switch | | | |
| Power On Switch | | | |
| Change Light Switch | | | |
| Self Test Switch | | | |
| Door Switch | | | |
| Other: | | | |

IGT S-Slot; S-Plus - Additional Component Information - Model:

| Item: | Problem: | Remedy: | Reason: |
|---------------------------------------|-----------------|----------------|----------------|
| Reel Light Assembly (fluorescent) | | | |
| Fluorescent Starters | | | |
| Reel Glass Lights (GE 47 bulbs) | | | |
| Belly Light Assembly (fluorescent) | | | |
| Service Light Assembly (15-watt bulb) | | | |
| LED Display Assembly | | | |
| Processor Board | | | |
| LED Display Board | | | |
| Progressive Driver Board | | | |
| Coin Tray | | | |
| Coin Release | | | |
| Wood Base | | | |
| Slot Casing | | | |
| Other: | | | |

IGT S-Slot; S-Plus - Additional Component Information - Model:

| Item: | Problem: | Remedy: | Reason: | | | |
|--|---|--|---|--|--|--|
| Input Test (1) | | | | | | |
| Output Test (2) | | | | | | |
| Sound Test (50) | | | | | | |
| Display Test #1 (-) | | | | | | |
| Display Test #2 (-) | | | | | | |
| Hopper Test (3) | | | | | | |
| Paytable/Reel Strip (4, 5) | | | | | | |
| Option Selections (6) | | | | | | |
| Option Selections (7) | | | | | | |
| Option Selections (8) | | | | | | |
| Option Selections (9) | | | | | | |
| Tilt Condition Codes code - meaning, solution (✓) | 12 - low battery voltage, replace 3.6 volt battery on board () | 21 - coin-in tilt, clear jam, check coin-in optics () | 3100 - extra coin paid out, check brake, check hopper () | 3200 - coin out tilt, clear jam, check hopper () | 3300 - empty hopper, refill hopper, check hopper () | 41 - reel #1 tilt, check reel 1 () |
| Tilt Condition Codes code - meaning, solution (✓) | 42 - reel # 2 tilt, check reel 2 () | 43 - reel # 3 tilt, check reel 3 () | 44 - reel # 4 tilt, check reel 4 () | 45 - reel # 5 tilt, check reel 5 () | 49 - reel mechanism disconnected, check wire harness process. board; reel plug () | 61 - bad CMOS RAM, press and hold Self Test switch for 3 seconds () |
| Tilt Condition Codes code - meaning, solution (✓) | 61-1 - game date reset, open/close door, reset switch 1/4 CW () | 61-2 - recoverable CMOS error, press and hold Self Test switch for 3 seconds () | 62-0 - bad game EPROM, verify insertion, replace EPROM () | 62-1 - bad data EPROM, verify insertion, replace EPROM () | 63 - processor tray open, check processor tray lock optics/switch () | 64 - link down, check communicator () |
| Tilt Condition Codes code - meaning, solution (✓) | 65-0 - bad EEPROM device, press Self Test switch for 1 second, if not clearing replace EEPROM () | 65-1 - bad EEPROM data, press Self Test switch for 1 second, 65-1 clears () | 65-2 - game type mismatch, press Self Test switch for 1 second, 65-2 clears () | 66 - game EPROM change, power down, then power up () | 67 - data EPROM change, power down, then power up () | 68 - not compatible data EPROM, change to compatible data EPROM () |

IGT S-Slot; S-Plus - Additional Component Information - Model:

| Item: | Problem: | Remedy: | Reason: |
|-------------------------------|-----------------|----------------|----------------|
| Transformers | | | |
| Line Filter Assembly | | | |
| Capacitors | | | |
| Resistors | | | |
| ICs | | | |
| Diodes | | | |
| Molex Plugs | | | |
| Beau Plugs | | | |
| Wiring | | | |
| AC Line Cord | | | |
| Casing Ground | | | |
| Motors | | | |
| Lamps | | | |
| Solenoids | | | |
| Stepper Motors | | | |
| Solder Joints and Connections | | | |
| Microswitches | | | |
| Toggle Switches | | | |
| Graphics | | | |
| Top Glass | | | |
| Middle Glass | | | |
| Belly (Bottom) Glass | | | |
| Model and Serial Number Plate | | | |
| Fuse Block | | | |
| 3 Fuses | | | |
| Reel Strips | | | |
| Silicone Tape Wrap | | | |
| Cable Ties | | | |
| Screws | | | |
| Nuts | | | |
| Bolts | | | |
| Washers | | | |

IGT S-Slot; S-Plus - Additional Component Information - Model:**Recommendations and other Information****Modes of Operation**

1. Ready 2. Insert Coin 3. Coin Accepted 4. Coins Played 5. Reels Spin 6. Win Condition (Hopper Pay) 7. Win Condition (Hand Pay) 8. Replay 9. Collect Winnings

- a. Keep this slot machine **UNplugged** when not in use.
- b. When ready to use, plug this machine into a 3-prong outlet.
- c. Verify that all lights, fluorescent and LEDs bulbs, illuminate.
- d. Drop coins into the coin chute, slowly, one at a time.
- e. Be sure coin comparitor LED is on (red lamp is illuminated).
- f. Be sure there is a coin in the coin comparitor.
- g. If a coin jams, press the coin return (on the front of the machine). It should fall back into the tray.
- h. Be sure the coins are accepted. Watch the lights.
- i. Pull the handle down completely. Let it return on its own.
- j. The reels should spin quickly together. They will slow down and prepare to stop beginning from left to right. (**Four and five reel machines are similar.**)
- k. A payout will occur if the correct symbols line up as per the pay table.
- l. Be sure there are sufficient coins in the hopper.
- m. If a hopper-timeout occurs, it will show on the display. Add coins.
- n. DO NOT USE any "water displacement" lubricants anywhere inside or on the outside of this machine.
- o. Keep the machine cabinet locked at all times. Safeguard the keys (2).
- p. DO NOT "tinker" or tamper with the circuitry inside this machine. There are no user-serviceable parts to adjust. There is **lethal voltage** present!
- q. Be gentle with this machine. It is many decades old.
- r. Additional:

- s. Additional:

- t. Additional:

- u. Additional: